

Kathrine Jane Lee

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Multidisciplinary artist and designer with a BFA in Interactive Media and Game Design. Highly skilled in 2D illustration, character design, narrative development, and digital tools for game and media production. Strong foundation in creative writing, formal editing, and collaborative workflows. Adept at communicating complex ideas visually and verbally across teams. Passionate about storytelling, worldbuilding, and immersive design.

Experience

Freelance Artist

Kierel Thane Creates – Mesa, AZ - August 2023 – Now

- Create original artwork for clients across industries including publishing, entertainment, marketing, and digital media.
- Develop illustrations, character designs, concept art, and promotional graphics using traditional and digital tools (Adobe Creative Suite, Clip Studio Paint, etc.).
- Collaborate with clients to define project goals, timelines, and deliverables; maintain clear communication throughout project lifecycles.
- Manage all aspects of freelance business, including contracts, invoicing, client acquisition, and social media marketing.
- Deliver polished visual assets tailored to target audiences, meeting or exceeding deadlines and quality expectations.
- Adapt artistic style to suit different project needs—ranging from stylized 2D illustrations to rigid 3D models.
- Maintain a consistent online portfolio and presence to attract new clients and showcase evolving skills.

Worship Team Background Vocalist

Gateway Church of the Nazarene – Mesa, AZ - February 2025 – Now

- Participated in Sunday services and holiday performances as a solo and ensemble vocalist.
- Rehearsed regularly to support worship programming.
- Assists with presentation and stage setup.

2D Illustrator & Character Designer

SCADpro x MGM Resorts - Atlanta, GA March 2023 - May 2023

- Collaborated with a cross-disciplinary team to develop original character concepts.
- Illustrated a commemorative deck of cards, including detailed team member portraits.

Narrative Designer & Document Editor

Senior Capstone Project, SCAD - Atlanta, GA - September 2022 - May 2023

- Co-authored and served as sole editor of the Epochrypha game design document.
- Designed characters, lore, and world elements; managed submission quality and deadlines.
- Coordinated with project leads to ensure milestone alignment; contributed to a final grade of A+.
- Created promotional illustrations for Steam publishing.

Worship Team Vocalist

Loudoun Valley Church of the Nazarene - Purcellville, VA - June 2012 - June 2016

- Participated in Sunday services and holiday performances as a solo and ensemble vocalist.
- Rehearsed regularly to support worship programming.

Literary Reviewer

Tuscarora High School Literary Magazine - Leesburg, VA - September 2012 - June 2015

- Reviewed student submissions and curated content for the school's literary publication.
- Assisted in magazine layout design and editing; recognized with a Dedication Award (2015).

Education

Bachelor of Fine Arts, Interactive Media & Game Design

Savannah College of Art and Design (SCAD) - Atlanta, GA Graduated: August 2023

Associate of Fine Arts

Cape Fear Community College - Wilmington, NC Graduated: December 2019

Core Skills

Design & Illustration: 2D Illustration

- Character Design
- Digital Art
- Typography
- UI/UX
- Visual Storytelling

Software Proficiency

- Adobe Creative Suite (Photoshop, Illustrator, InDesign, After Effects, Premiere)
- Autodesk Maya
- ZBrush
- Substance Painter/Designer
- Clip Studio Paint
- Unreal Engine 4 & 5

Narrative & Content Creation

- Narrative Design
- Creative Writing
- Worldbuilding
- Game Design Documents
- Editing & Proofreading

Professional Strengths

- Communication
- Collaboration
- Time Management & Organization
- Project Coordination